

Kerbal Space Program - Feedback #9678

[Wishlist] require fewer clicks to open save from main menu

05/04/2016 01:14 AM - ____

Status: Confirmed	
Severity: Very Low	
Assignee:	
Category: Controls and UI	
Target version:	
Version: 1.1.2	Language: English (US)
Platform: Linux, OSX, Windows	Mod Related: No
Expansion:	
Description	
Currently, the steps to load a save are: Click "Start Game", wait for animation to finish, Click "Resume Saved", Select save if not at the top, Click "Load". Three or four clicks to do the most common action.	
I have three suggestions:	
<ol style="list-style-type: none">1. Add a button "Resume last saved" to the main menu.2. Merge the main and start game menus3. Add a command line option to skip the menus and go straight to a certain save: --load-save=\$save.	

History

#1 - 05/04/2016 05:44 PM - jd284

- Status changed from New to Confirmed

- % Done changed from 0 to 10

Agreed, this would be a very welcome improvement.

#2 - 07/17/2016 09:56 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification

- % Done changed from 10 to 0

#3 - 07/19/2016 03:09 PM - ____

- Status changed from Needs Clarification to Updated

- % Done changed from 0 to 10

The menus haven't changed, and if there is a command line option it isn't listed on http://wiki.kerbalspaceprogram.com/wiki/Startup_parameters

#4 - 07/20/2016 10:54 AM - TriggerAu

- Status changed from Updated to Confirmed

I'll add my vote to being able to do this too