Kerbal Space Program - Bug #9491

Instant crash when attempting to add more boosters in VAB

04/25/2016 05:34 PM - lizzycat

Status:	Needs Clarification		**Start date:**	04/25/2016
Severity:	High		**% Done:**	0%
Assignee:				
Category:	Parts			
Target version:				
Version:	1.1.0		**Language:**	English (US)
Platform:	Windows		**Mod Related:**	No
Expansion:				

Description

Steps taken:
1) Setup BACC Thumper booster as main part
2) Attach small shuttle via radial decoupler
3) Attempt to attach 2 more BACC Thumpers to main Thumper via radial decoupler
4) Game instantly crashes before attachment succeeds. Repeated multiple times

Attached ship save file for reference.

History

#1 - 04/26/2016 05:47 AM - Anonymous

Could you provide dxdiag.log? Might be useful.

#2 - 04/26/2016 04:11 PM - lizzycat

- File DxDiagx86.txt added

- File DxDiagx64.txt added

SDFGHJKL wrote:

> Could you provide dxdiag.log? Might be useful.

Attached.

#3 - 07/17/2016 09:47 AM - TriggerAu

- Status changed from New to Needs Clarification

Files

Auto-Saved Ship.craft	86.6 KB	04/25/2016		lizzycat
DxDiagx86.txt	28.5 KB	04/26/2016		lizzycat
DxDiagx64.txt	38.6 KB	04/26/2016		lizzycat