

Kerbal Space Program - Bug #9466

Oscillation after decouple

04/24/2016 12:55 PM - jingej

Status:	Needs Clarification	Start date:	04/24/2016
Severity:	Normal	% Done:	0%
Assignee:			
Category:	Physics		
Target version:			
Version:	1.1.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

KSP 1.1.0.1230 64bit - no mods
Win10 64bit

I built a "nothing special" living module for my space station. When it reached orbit and i decouple it, then it begins to oscillate strangely (see video)

<https://youtu.be/4UY3XjICScU>

-savegame and vessel attached.

-in the quicksave you are already in orbit at the vessel ready to decouple

History

#1 - 07/17/2016 09:47 AM - TriggerAu

- Status changed from New to Needs Clarification

Files

persistent.sfs	129 KB	04/24/2016	jingej
quicksave.sfs	150 KB	04/24/2016	jingej
Wohnmodul.craft	131 KB	04/24/2016	jingej