Kerbal Space Program - Bug #9431

Part right click (pop-up) menu distance scales too strongly with UI scale

04/22/2016 11:25 PM - nand

Status:	Needs Clarification		**Start date:**	04/22/2016
Severity:	Low		**% Done:**	0%
Assignee:				
Category:	Controls and UI			
Target version:				
Version:	1.1.0		**Language:**	English (US)
Platform:	Linux		**Mod Related:**	No
Expansion:				

Description

At higher UI scales, the distance from the part that a part's right click menu appears at seems to scale linearly with the UI scale or so. At a scale of 2.00 (via settings.cfg) it appears almost at the edge of the screen.

The idea I have would be to make it relative to the display size, not the UI scale.

Linux 64-bit non-Steam 1.1.0

History

#1 - 07/17/2016 09:47 AM - TriggerAu

- Status changed from New to Needs Clarification