

## Kerbal Space Program - Feedback #9430

### UI scale option needs a larger range

04/22/2016 11:22 PM - nand

<b>Status:</b>	Closed		
<b>Severity:</b>	Low		
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	1.1.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Linux	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

The UI scale slider currently maxes out at 120%. I can edit it to higher values (e.g. 200%) in the settings.cfg file manually, but then it will get reset back to 120% any time I press "Apply" in the options menu.

Not a huge deal, but it's still pointlessly limiting. Just make the maximum something like 400% and everybody ought to be happy.

Linux 64-bit non-Steam 1.1.0

#### History

##### #1 - 07/17/2016 09:47 AM - TriggerAu

- Status changed from New to Needs Clarification

##### #2 - 08/14/2016 11:16 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention