

## Kerbal Space Program - Bug #9426

### Resources tab displays negative consumption as --X

04/22/2016 10:46 PM - nand

<b>Status:</b>	Needs Clarification	<b>Start date:</b>	04/22/2016
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Controls and UI		
<b>Target version:</b>			
<b>Version:</b>	1.1.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Linux	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

Attached is a screenshot of the phenomenon

Basically, when you're generating a resource, instead of the resource number being positive it gets displayed as a "negative" number instead, which is somewhat hard to read and less intuitive.

Linux 64-bit KSP 1.1 non-Steam

#### History

**#1 - 04/22/2016 10:48 PM - nand**

- File ZLR.png added

(The screenshot didn't get attached because apparently it required XHRs. Hopefully it will work this time)

**#2 - 07/17/2016 09:47 AM - TriggerAu**

- Status changed from New to Needs Clarification

#### Files

ZLR.png	7.32 KB	04/22/2016	nand
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