# Kerbal Space Program - Bug #9414

# Disappearing contracts.

04/22/2016 06:44 PM - Tricky

Status:	Duplicate	Start date:	04/22/2016
Severity:	Normal	% Done:	100%
Assignee:			
Category:			
Target version:			
Version:	1.1.0	Language:	English (US)
Platform:	OSX	Mod Related:	No
Expansion:			

### Description

This one sort of snuck up on me between saves, so I don't have a 'good' report on it with a lot of info. I'm sorry about that.

In a nutshell, the contract to leave the atmosphere and to get into orbit basically disappeared. I have no idea what I did to cause this, but provided I hear the right questions in time I may be able to recall a thing or two. I've attached a savegame. I'm not sure if I actually got to the point where I accepted the contract. I suspect so because it's exactly those two contracts and none of the other that disappeared. A little too specific for chance. The two contracts are no longer listed in the contract categories (accepted, failed, completed, etc). What I can tell you is that the contracts didn't expire. I think the date on the save will confirm that. I believe you get something like five game days to accept those contracts and I think I only made it to the second day.

Missing out on early contracts seems like a pretty big issue to me, so I'm giving it normal priority. Again apologies for not having more information surrounding the bug. I was attending a birthday between saves and I have no good recollection of exactly what I was doing prior to the save. I did do a lot of little contracts before I started building my orbit craft, so I imagine I spend a lot of time in the Mission Control building. I did not cancel the contracts, not even by mistake. Certainly not twice in a row.

I hope it can be resolved.

# Related issues:

Is duplicate of Kerbal Space Program - Bug #9395: Contracts Disappearing

Needs Clarification 1/2/2016

## History

#### #1 - 04/22/2016 06:49 PM - Tricky

I'm not sure why the platform says OSX, but I thought I filled out Windows 10 there. Can't edit that, so posting it here.

## #2 - 07/17/2016 09:47 AM - TriggerAu

- Status changed from New to Needs Clarification

#### #3 - 08/09/2019 12:22 AM - chris.fulton

- Status changed from Needs Clarification to Duplicate
- % Done changed from 0 to 100

#### #4 - 08/09/2019 12:22 AM - chris.fulton

- Is duplicate of Bug #9395: Contracts Disappearing added

#### **Files**

username.rar	100 KB	04/22/2016	Tricky
KSP.log	929 KB	04/22/2016	Tricky

05/07/2024 1/1