

# Kerbal Space Program - Bug #9391

## I got Achievement and Contract Credit for a reverted mission

04/21/2016 11:03 PM - JustMeHere

<b>Status:</b> Duplicate	<b>Start date:</b> 04/21/2016
<b>Severity:</b> Low	<b>% Done:</b> 100%
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b>	
<b>Version:</b> 1.1.0	<b>Language:</b> English (US)
<b>Platform:</b> Windows	<b>Mod Related:</b> No
<b>Expansion:</b>	

### Description

I sent a ship up and escaped the atmosphere for the first time in a new game. The ship returned too fast and couldn't deploy parachutes. Boom/Splash/Splat. So I reverted. I then noticed that the notifications area said I had credit for the flight (new records) and completed the escape the atmosphere contract. I quit and reloaded and the mission had not been completed. So, I think maybe the issue is that the notifications didn't get deleted after the revert.

### Related issues:

Related to Kerbal Space Program - Bug #9364: Completed contract notifications... **Closed** **04/21/2016**

### History

#### #1 - 04/21/2016 11:12 PM - JustMeHere

- File KSP.png added

Screen shot for after revert. Should not have achievements or completed contract notification at this point.

#### #2 - 04/21/2016 11:14 PM - JustMeHere

- File KSP.png added

Mission shows still active.

#### #3 - 04/21/2016 11:17 PM - JustMeHere

- File KSP.png added

Here's the message saying I completed the contract. (I agree that I didn't after the revert.)

#### #4 - 04/21/2016 11:18 PM - JustMeHere

The images are from replicating the bug. So it is repeatable.

#### #5 - 04/22/2016 04:37 PM - sal\_vager

- Related to Bug #9364: Completed contract notifications remain after reverting added

#### #6 - 04/22/2016 04:38 PM - sal\_vager

- Status changed from New to Duplicate

- % Done changed from 0 to 100

This appears to be a duplicate of [#9634](#)

One issue per issue please :)

### Files

KSP.png	553 KB	04/21/2016	JustMeHere
KSP.png	72.3 KB	04/21/2016	JustMeHere
KSP.png	122 KB	04/21/2016	JustMeHere