

Kerbal Space Program - Bug #9328

In-game text and dialogs are rendered on top of modal windows, rather than below

04/19/2016 11:02 PM - micha

Status:	Updated	Start date:	04/19/2016
Severity:	Low	% Done:	10%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.1.0	Language:	English (US)
Platform:	Linux, Windows	Mod Related:	No
Expansion:			

Description

See attached screenshot.

The text ([F] Grab / [F] Climb) and the in-game capsule dialog are rendered above the modal "World First Milestones" dialog box (which can't be moved).

Solution: Render modal dialogs on top of everything else AND/OR allow these dialogs to be moved.

History

#1 - 07/17/2016 09:46 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 07/29/2016 05:22 AM - bewing

- File screenshot28.png added

- Status changed from Needs Clarification to Updated

- % Done changed from 0 to 10

Still happening in 1.1.3.

#3 - 07/29/2016 05:24 AM - bewing

- File deleted (screenshot28.png)

#4 - 07/29/2016 05:33 AM - bewing

- File screenshot24.png added

#5 - 09/26/2016 06:08 PM - micha

- File screenshot2.png added

Still an issue in 1.2.0.1532 (see new screenshot)

Files

KSP - Dialogs.png	142 KB	04/19/2016	micha
screenshot24.png	1.26 MB	07/29/2016	beving
screenshot2.png	1.6 MB	09/26/2016	micha