

## Kerbal Space Program - Bug #8962

### KSP Crashing Part Way Through Loading

04/13/2016 08:04 PM - Poltregeist

<b>Status:</b>	Needs Clarification	<b>Start date:</b>	04/13/2016
<b>Severity:</b>	High	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Application		
<b>Target version:</b>			
<b>Version:</b>	Not Applicable	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

Since I've updated to the 1.1 Pre-release, I have not been able to successfully start the game. Every time I try to load either 32 or 64 bit, the game will freeze about halfway through loading, usually after the image freezes and the start menu music playing.

CPU: FX-8320  
GPU: GTX 970  
RAM: 8GB  
OS: Updated Windows 10

#### History

#1 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification

#### Files

error.log	48.5 KB	04/13/2016	Poltregeist
crash.dmp	188 KB	04/13/2016	Poltregeist
output_log.txt	438 KB	04/13/2016	Poltregeist