

# Kerbal Space Program - Bug #7400

## Probe contracts

03/17/2016 07:17 PM - minimalist

<b>Status:</b>	Needs Clarification	<b>Start date:</b>	03/17/2016
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>			
<b>Target version:</b>			
<b>Version:</b>	1.0.5	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>			

### Description

I've just completed a 'Launch a new, unmanned probe into orbit around...' by launching a manned ship, reaching the required orbit (manned), going EVA (leaving no kerbals in the vessel) and switching back to the vessel. Is this intended behaviour?

Apologies if raised previously.

### History

#### #1 - 03/17/2016 07:18 PM - minimalist

No probe core, BTW.

#### #2 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification

#### #3 - 07/29/2016 10:21 AM - bewing

You need a probe core now. AFAIK, the rest of it is intended.