

Kerbal Space Program - Feedback #7125

Buoyancy of RoveMax Model XL3 rover wheels is ridiculously high

02/29/2016 04:30 PM - Kasuha

Status:	Needs Clarification		
Severity:	Very Low		
Assignee:			
Category:	Physics		
Target version:			
Version:	1.0.5	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

The wheel has very large bounding box which is mostly empty space and that space seems to be adding to its buoyancy. That leads to some ridiculous effects e.g. when trying to use the wheel for undersea exploration rovers.

History

#1 - 07/17/2016 09:44 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 10/15/2016 06:17 PM - Kasuha

Situation is still the same in 1.2

Files

quicksave.sfs	87.6 KB	02/29/2016	Kasuha
screenshot19.png	1020 KB	02/29/2016	Kasuha