

Kerbal Space Program - Feedback #6541

Adjustable reaction wheel torque

01/05/2016 12:01 PM - AmoebaMan

Status:	Needs Clarification		
Severity:	Low		
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.0.5	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

Exhibit A: reaction wheel torque level options are limited. Only three parts are available (excepting probe cores), and choice among these is further restricted by size requirements.

Exhibit B: vehicles with overly strong reaction wheels can be extremely difficult to control, especially for precise maneuvers. Auto-SAS is even unable to acquire the dynamic headings (prograde/normal/etc.) with sufficiently overly strong reaction wheels.

Solution: similarly to how engines have adjustable thrust limiters, it would be awesome if modules with reaction wheels could be adjusted to dampen the torque applied.

History

#1 - 07/17/2016 09:43 AM - TriggerAu

- Status changed from New to Needs Clarification