

Kerbal Space Program - Bug #6421

Game Constantly Crashes (Randomly)

12/29/2015 05:25 PM - PhantomHero

Status:	Needs Clarification	Start date:	12/29/2015
Severity:	Normal	% Done:	0%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.0.4	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

The game often crashes between screens on mac, e.g launching a vehicle, reverting launch, in/out of the science center etc.

This is random as to when, you could build 4 ships and it might randomly crash on the second launch etc.

History

#1 - 12/29/2015 05:32 PM - PhantomHero

This is for OSX, I missed that on the initial post, Also it can happen when clicking launch from the assembly building.

It will go to a loading screen then after a few seconds the application quits fully.

#2 - 07/17/2016 09:41 AM - TriggerAu

- Status changed from New to Needs Clarification