

Kerbal Space Program - Bug #6012

"You are moving onto the surface" : how to quit and destroy the ship?

12/06/2015 05:19 PM - tbraibant

Status:	Needs Clarification	Start date:	12/06/2015
Severity:	Low	% Done:	0%
Assignee:			
Category:	Physics		
Target version:			
Version:	1.0.5	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

Hi,

I landed a small prove in Laythe's ocean, and it fell down. I thought it was cool, until I realized that I could not quit at this point and come back to the space center, because I am still moving on the surface. This is not the only location where this issue can appear. I remember having the same situation on Minmus, where a probe was gliding very slowly on a slope, until it exploded -- In my case, I really hope to reach Laythe's sea floor at some point, but I have no guarantee that it will happen soon.

It would be really good to propose, in addition to the "Leave anyway" button (which would leave without saving), a "Save and quit" which would presumably kill the ship.

History

- #1 - 07/17/2016 09:41 AM - TriggerAu
 - Status changed from New to Needs Clarification