

Kerbal Space Program - Bug #5934

Tracking Station Double Click Behavior Incorrect

11/12/2015 04:57 AM - timoff32

Status:	Needs Clarification	Start date:	11/12/2015
Severity:	Low	% Done:	0%
Assignee:			
Category:	Input Devices and Settings		
Target version:			
Version:	1.0.5	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:			

Description

When in the Tracking Station viewing objects, selecting an object and immediately selecting a 2nd, different object behaves as if the 1st object was double-clicked.

History

#1 - 11/14/2015 06:34 PM - Squelch

- Category changed from 286 to Input Devices and Settings

I am unable to reproduce this on Windows. Clicking through a full list in the tracking station quickly is simply switching focus to each craft in turn, and does not emulate double click -> fly as suggested.

Does your mouse behave correctly everywhere else?
Have you modified your system wide double click speed?
Could you please attach the output from DxDiag?

See the [bug reporting guide](#) for full details

#2 - 11/16/2015 02:36 AM - Squelch

- Status changed from New to Need More Info

#3 - 07/17/2016 09:39 AM - TriggerAu

- Status changed from Need More Info to Needs Clarification

Files

ss2.png	395 KB	11/12/2015	timoff32
ss1.png	1.22 MB	11/12/2015	timoff32