

Kerbal Space Program - Bug #5213

Right Ctrl and Shift keys can't be used in VAB/SPH

07/05/2015 11:09 AM - tirbelain

Status:	Closed	Start date:	07/05/2015
Severity:	Low	% Done:	100%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.0.2	Language:	English (US)
Platform:	Win32	Mod Related:	No
Expansion:			

Description

Actual behavior: Building a craft in VAB/SPH does not support the right Ctrl and Shift keys to perform Undo/Redo or grabbing the entire craft.

Expected behavior: the left and right Ctrl and Shift keys both support the mentioned actions. While the 'grab whole craft' using Shift is KSP specific, the Ctrl-Z/Ctrl-Y Undo/Redo functionality is common to most programs nowadays and should behave as a user would expect it.

History

#1 - 07/27/2015 05:58 PM - Squelch

- Platform Win32 added

- Platform deleted (Windows)

#2 - 07/17/2016 09:34 AM - TriggerAu

- Status changed from New to Needs Clarification

#3 - 08/14/2016 07:32 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention