

Kerbal Space Program - Feature #5134

2.5m Liquid fuel tanks needed

06/14/2015 07:20 PM - Gamelater

Status: New	% Done: 0%
Severity: Very Low	
Assignee:	
Category: Parts	
Target version:	
Platform: Linux, OSX, Windows	Mod Related: No
Expansion:	

Description

After the "Nuclear" engine uses only liquid fuel, there is need for bigger liquid fuel tanks. Maybe other sizes needed as well. The other solution is to give players a ability to put more liquid fuel to the tank if you take a little Oxidiser out, while building the craft in VAB or SPH.

History

#1 - 06/15/2015 03:52 PM - Kasuha

Since LV-N only uses liquid fuel now, pure liquid fuel tanks should be available in all sizes. LfOx tanks with oxidizer tweaked out come with bad wet/dry mass ratio and plane fuel tanks don't go well with rocket designs. Tweaking between LfOx and Lf-only variant for all (or most) fuel tanks feels like much better idea than having multiple fuel tanks in two variants.

#2 - 07/17/2016 11:32 PM - Claw

- Severity changed from High to Very Low
- Platform Linux, OSX, Windows added
- Platform deleted (Any)