

Kerbal Space Program - Bug #5020

Unable to complete contract involving testing LY-10 Small Landing Gear at the Launch Site

05/17/2015 10:27 PM - rglasser

Status: Closed	Start date: 05/17/2015
Severity: Low	% Done: 100%
Assignee:	
Category:	
Target version:	
Version: 1.0	Language: English (US)
Platform: Win32	Mod Related: No
Expansion:	

Description

KSP Version: v1.0.2.842 Windows 7 64-bit
What Happens: Unable to complete landing gear contract
Mods / Add-Ons: All Stock

Steps to Replicate:

- 1) Accept contract to test the landing gear while on the launch site.
- 2) Build vessel in either hanger.
- 3) Attempt to test the landing gear (takeoff and land on them, store/unstore, and brakes).
- 4) Contract will not complete

Result: Unable to complete contract

Fixes/Workarounds:

- None known

Other Notes/Pictures/Log Files:

- <http://i.imgur.com/ZwDLH29.jpg>
- <http://i.imgur.com/t91i49V.jpg>

History

#1 - 05/18/2015 09:21 PM - hfbs

Did you 'use the [Run Test] option in the parts context menu' as requested by the contract?

#2 - 05/19/2015 04:51 AM - rglasser

I missed that bit when attempting the contract. Maybe there's a way to make that more obvious when controlling the vessel?

#3 - 07/27/2015 05:58 PM - Squelch

- Platform Win32 added
- Platform deleted (Windows)

#4 - 07/17/2016 09:33 AM - TriggerAu

- Status changed from New to Needs Clarification

#5 - 08/10/2016 08:08 AM - TriggerAu

- Status changed from Needs Clarification to Closed
- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention