

Kerbal Space Program - Bug #4904

Docking control is broken

05/03/2015 02:46 AM - shadowfu

Status: Closed	Start date: 05/03/2015
Severity: Low	% Done: 100%
Assignee:	
Category: Gameplay	
Target version:	
Version: 1.0.1	Language: English (US)
Platform: Win32	Mod Related: No
Expansion:	

Description

Version 1.0.2 (this is not in the drop down list at time of posting).

When in docking mode:

- 1) Left shift & control engaged throttle
- 2) Space increased the stage

Both of these would have been fatal if I didn't have a quick save. It happened multiple times upon restoring from quicksave.

History

#1 - 06/01/2015 03:56 PM - macxavier

- Status changed from New to Confirmed

- % Done changed from 0 to 10

This behaves exactly this way for me. I'm unable to dock anything (having to manually shutdown/activate all engines is in theory doable, but only being able to dock crafts with zero remaining stages seems utterly unusable to me). Confirmed in both sandbox and career. I have all default key bindings/control settings. I also ran through the docking tutorial and confirmed that when following the tutorial steps precisely, this bug manifests, scuttling the docking attempt and rendering the tutorial impossible to complete.

I'm really enjoying career mode with all the great 1.0 content! But I just unlocked my first docking parts, so this bug is now blocking game progression pretty badly.

shadowfu wrote:

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#2 - 07/27/2015 05:57 PM - Squelch

- Platform Win32 added

- Platform deleted (Windows)

#3 - 11/17/2015 02:09 PM - sal_vager

- Status changed from Confirmed to Resolved

- % Done changed from 10 to 100

This issue occurred due to a change in the settings.cfg at the time, and is no longer reproducible in 1.0.5

#4 - 04/26/2016 08:01 PM - furrykef

Happens to me in 1.1, at least in the docking tutorial.

#5 - 07/17/2016 09:19 AM - TriggerAu

- *Status changed from Resolved to Closed*