

Kerbal Space Program - Bug #4885

mouseover parts in staging no longer shows part name

05/02/2015 01:00 AM - drazed

Status:	Closed	Start date:	05/02/2015
Severity:	Low	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	1.0.1	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

This was definitely working for me before, in 0.90, and I'm pretty sure in 1.0 as well (not the kind of thing I notice unless broken).

Use to be able to mouse-over parts in the staging sequence on the right and see a mouse-over of the part name (eg, which engine or decoupler). For simpler builds the highlighting system works fine, but for really big/complex craft where parts might be obscured I've always found that feature invaluable and missing it dearly already :(

History

#1 - 05/04/2015 06:50 PM - drazed

Hmmm, seems this is back after I installed engineer (or some other mod), so I assume this was every only shown because I had that mod installed. Thus not really a bug? Can someone close this?

#2 - 07/17/2016 09:28 AM - TriggerAu

- Status changed from New to Needs Clarification

#3 - 08/09/2016 01:38 PM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention