

Kerbal Space Program - Feature #421

Add Action Groups for Leaving and Entering an Atmosphere

03/17/2013 05:21 AM - rspeed

Status:	New	% Done:	0%
Severity:	Very Low		
Assignee:			
Category:	Controls and UI		
Target version:			
Platform:		Mod Related:	No
Expansion:			

Description

Players may want to trigger certain actions when a spacecraft leaves or enters an atmosphere. For example, they may want to deploy solar panels or antennas when they reach space, and retract them again when reentering the atmosphere.

History

#1 - 03/17/2013 05:38 AM - Anonymous

- Category set to 36

- Severity changed from Normal to Very Low

#2 - 03/04/2017 08:30 PM - rspeed

I still think this would be a good addition.