## Kerbal Space Program - Bug #4133

### Exception error: ProtoPartSnapshot.. ctor: 1

02/24/2015 03:31 AM - thejustbacon

 Status:
 Closed
 Start date:
 02/24/2015

 Severity:
 Very Low
 % Done:
 100%

Assignee:

Category: Application

Target version:

Version:0.90Language:English (US)

Platform: Win32 Mod Related: No

Expansion:

### **Description**

The only way I know this is because I installed a mod called ExceptionDetector so I could see what's going on with my game.

I receive the error any time I click Resume Game, and it prevents me from doing so. I can start a new one, or load a scenario, but I can't resume a game. Obviously this is gamebreaking and would very much like to find out how to fix it.

I do have some mods installed, not many.

#### History

#### #1 - 02/24/2015 10:55 AM - thejustbacon

- File KSP.log added

Added log file. Would like some insight.

#### #2 - 02/24/2015 03:25 PM - hfbs

- 1, always best to replicate the bug on stock installs before reporting
- 2, the output\_log.txt is more helpful than the KSP.log
- 3, the error in the KSP log is truncated and incomplete, but..
- 4, right before the NRE, an entry of "No ROSTER node found in save state" is created. Your savefile is corrupt and is either missing the ROSTER section entirely, or has mismatched braces. Have you manually edited the savefile at all? If so, did you double check for errors?

#### #3 - 03/03/2015 10:10 AM - RexKramer

- Status changed from New to Need More Info
- Severity changed from High to Very Low

As hfbs suggested, if you can replicate on an un-modded install, grab the output\_log.txt file and post.

## #4 - 07/27/2015 05:56 PM - Squelch

- Platform Win32 added
- Platform deleted (Windows)

# #5 - 07/17/2016 09:32 AM - TriggerAu

- Status changed from Need More Info to Needs Clarification

#### #6 - 08/09/2016 01:14 PM - TriggerAu

- Status changed from Needs Clarification to Closed
- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occuring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <a href="http://bugs.kerbalspaceprogram.com/projects/ksp/wiki">http://bugs.kerbalspaceprogram.com/projects/ksp/wiki</a>.

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You can also ask questions about the bug cleanup in the forum here: <a href="http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/">http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/</a> and tag @TriggerAu to get my attention

# Files

2015-02-23_00001.jpg	290 KB	02/24/2015	thejustbacon
KSP.log	1.67 MB	02/24/2015	thejustbacon

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