

Kerbal Space Program - Bug #4108

IVA views are combined when the active craft is destroyed and focus is switched to another part with IVA within physics range

02/18/2015 09:21 PM - hfbs

Status:	Closed	Start date:	02/18/2015
Severity:	Low	% Done:	100%
Assignee:			
Category:	Gameplay		
Target version:			
Version:	0.90	Language:	English (US)
Platform:	Win32	Mod Related:	No
Expansion:			

Description

See title.

Reproduction steps:

- 1, make a simple craft with two IVA-equipped parts. One to be the 'base', another to be the 'victim'. Make sure there is a way to decouple the two and destroy the victim. I chose a standard decoupler and separtrons, with a Mk1-2 pod being the base and a Mk1 Lander Can being the victim.
- 2, separate the two parts and destroy the victim (you possibly need to be over 200m/the distance where switching while moving in atmo is disallowed).
- 3, follow the victim to its demise
- 4, once the victim is destroyed, switch to the base using either [or]
- 5, The IVA from the victim has been combined with the IVA from the base, resulting in weirdness.

Please see this short video that follows the reproduction steps.

<https://www.youtube.com/watch?v=HkDSwNXzULs>

Further info: There is nothing of note in the output_log.txt. This was on a completely stock and untouched version of KSP 0.90 x86, running Windows 8.1 x64.

History

#1 - 07/27/2015 05:56 PM - Squelch

- Platform Win32 added
- Platform deleted (Windows)

#2 - 07/17/2016 09:32 AM - TriggerAu

- Status changed from New to Needs Clarification

#3 - 08/09/2016 01:14 PM - TriggerAu

- Status changed from Needs Clarification to Closed
- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention