

## Kerbal Space Program - Feature #3905

### Finer mouse control on camera position

12/26/2014 02:35 PM - marcushouse

<b>Status:</b>	New	<b>% Done:</b>	0%
<b>Severity:</b>	Low		
<b>Assignee:</b>	marcushouse		
<b>Category:</b>	Gameplay		
<b>Target version:</b>	0.90		
<b>Platform:</b>	Any	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

When trying to get a really precise camera view in order to line up orbit paths it is quite difficult as when you are zoomed right in, the camera seems to snap to certain increments. Mainly applies to the camera rotation I think. EG: Zoomed right in to try and line of path nodes. Would be great to get finer control on this Perhaps there is already a shortcut option for this that I don't know about :)?