Kerbal Space Program - Feature #3840

Easier way to switch between contract and map view

12/15/2014 11:13 PM - dejafous

Status:	New		**% Done:**	0%
Severity:	Low			
Assignee:				
Category:	Controls and UI			
Target version:				
Platform:	Any		**Mod Related:**	No
Expansion:				

Description

With the addition of some of the Fine Print mod's contract features, such as visiting waypoints or putting a satellite in a specific orbit, and the new UI in the Tracking Station this entails it would be nice to have an easy way to switch from say, a satellite contract directly to the tracking station showing the orbit, or from a waypoint contract to the tracking station showing the waypoint. Further, in the tracking station UI, it should identify the waypoint or orbit markers with contract information. Currently it's incredibly unclear and confusing to a new user what the orbit information is. When an orbit is moused over the 2nd line currently reads: "Agency: <blahblah>". Simply changing this to: "Contract By: <blahblah>" would help a lot with understanding.

History

#1 - 12/16/2014 08:23 AM - Squelch

There are a number of places where shortcuts could be applied. Feature requests for these have been made internally, so this one will be added to the list.

Files

2014-12-15_00002.jpg	143 KB	12/15/2014	dejafous