

## Kerbal Space Program - Feedback #3839

### background animation clipping in spaceplane hangar (SPH)

12/15/2014 11:04 PM - dejafous

<b>Status:</b>	Needs Clarification		
<b>Severity:</b>	Very Low		
<b>Assignee:</b>			
<b>Category:</b>	Camera		
<b>Target version:</b>			
<b>Version:</b>	0.90	<b>Language:</b>	English (US)
<b>Platform:</b>	Win32	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

Steam Windows x32

As can be seen in the attached screenshot the background Kerbals wandering around in the level 1 spaceplane hangar clip through the stacked boxes in the background. I have not checked whether there are similar problems in upgraded versions of the hangar or in the Vehicle Assembly Building.

#### History

##### #1 - 12/16/2014 08:44 AM - Squelch

- Tracker changed from Bug to Feedback
- Status changed from New to Confirmed
- Severity changed from Low to Very Low
- % Done changed from 0 to 10

Thank you for your report.

I'm sure this will be looked into at some point, so as it does not affect gameplay in any way, and is purely visual, it's priority is set accordingly.

##### #2 - 07/27/2015 05:56 PM - Squelch

- Platform Win32 added
- Platform deleted (Windows)

##### #3 - 07/17/2016 09:31 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification
- % Done changed from 10 to 0

#### Files

2014-12-15\_00001.jpg

336 KB

12/15/2014

dejafous