

## Kerbal Space Program - Bug #2880

### Luncher parametered in x32 lunches the game in x64

08/26/2014 06:21 AM - loisgab38

<b>Status:</b>	Closed	<b>Start date:</b>	09/05/2014
<b>Severity:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>	Application		
<b>Target version:</b>			
<b>Version:</b>	0.24	<b>Language:</b>	English (US)
<b>Platform:</b>	Win32	<b>Mod Related:</b>	No
<b>Expansion:</b>			

#### Description

When I run the luncher, I am forced to go into the settings to "reactivate" the option to start the game in x32. The problem is also that option appears to be already enabled in the settings, I actually just opens the settings then closed to activate.

#### History

##### #1 - 09/05/2014 04:44 PM - KD0PLS

- Start date changed from 08/26/2014 to 09/05/2014

I can confirm that disabling 64bit KSP by going into the settings on the launcher, clicking the Advanced button, then unchecking "Run 64 bit player(WARNING: This is experimental and may not be stable)" the game will revert to running 64bit KSP the next time the launcher is opened. Going back to the Advanced section of the settings continues to show the proper unchecking, but the state is not being saved.

##### #2 - 09/05/2014 05:01 PM - KD0PLS

- Status changed from New to Confirmed

- % Done changed from 0 to 10

##### #3 - 07/27/2015 05:55 PM - Squelch

- Platform Win32 added

- Platform deleted (Windows)

##### #4 - 07/17/2016 09:31 AM - TriggerAu

- Status changed from Confirmed to Needs Clarification

- % Done changed from 10 to 0

##### #5 - 08/09/2016 10:56 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention