

Kerbal Space Program - Feedback #2879

in-flight contract window shows unfolds non-present part contracts

08/24/2014 11:50 AM - BloodyRain2k

Status:	Needs Clarification		
Severity:	Unworthy		
Assignee:	Romfarer		
Category:	Controls and UI		
Target version:			
Version:	0.24	Language:	English (US)
Platform:	Any	Mod Related:	No
Expansion:			

Description

It's a nice feature that the contracts which got a requirement fulfilled get unfolded so you can check. Too bad that it insists on doing that too for contracts that can't even be fulfilled because their needed part(s) aren't present. Even worse when these are at the top and you fold them up because they are irrelevant but keep getting unfolded cause whatever derp happened there.

So I'd like to suggest making the in-flight contract window aware of which contracts even need to be unfolded by default: Contracts that can't even be fulfilled because a part is missing or you aren't on the right body should be folded up by default and stay like unless the player changes their folding state or you have changed the body so that they fit now.

History

#1 - 08/25/2014 02:33 AM - Mesons

Have you looked at the part list in the VAB when you accept an impossible contract like that? The part(s) you are missing shows up with a blue background and with **** EXPERIMENTAL **** caption on the part's button. You are allowed to use the part until the contract is fulfilled, or at least that's the impression I got from exploring those contracts.

#2 - 09/05/2014 05:05 PM - KD0PLS

- Tracker changed from Bug to Feedback
- Severity changed from Normal to Very Low

This isn't a bug. Parts that you don't have research for, but are required for a contract are indeed given in the VAB/SPH. They can be quickly identified by the blue background.

The rest of this post is just feedback on the state of contract information that is displayed.

#3 - 09/05/2014 05:05 PM - KD0PLS

- Severity changed from Very Low to Unworthy

#4 - 09/10/2014 03:28 AM - cartman

Guys, reread the issue. He is talking about missing parts on the current vehicle in-flight. In short: In-flight, if no test part is present for the contract then don't unfold it. Which is a great idea.

#5 - 09/11/2014 07:49 AM - Romfarer

- Assignee set to Romfarer

#6 - 07/17/2016 09:26 AM - TriggerAu

- Status changed from New to Needs Clarification