

Kerbal Space Program - Bug #28559

Duplicate EVA Experiments Kit (and other items) Indefinitely with Pod

10/12/2021 01:02 AM - trompelamort

Status:	New	Start date:	10/12/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Parts		
Target version:			
Version:	1.12.2	Language:	English (US)
Platform:	Linux	Mod Related:	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

You can use a Pod to duplicate EVA Experiments kits over and over, as well as other cargo items such as parachutes and more.
Steps to Replicate:

- 1) Start a new Sandbox game.
- 2) Make a vessel with an Mk1 pod with nothing in its inventory.
- 3) Have Kerbal have just 1 EVA Experiments Kit in its inventory.
- 4) Launch vehicle.
- 5) EVA Kerbal.
- 6) Right-Click Kerbal and Move EVA Kit From Kerbal inventory to Pod Inventory.
- 7) Board the Pod.
- 8) Right-Click Pod and note that the EVA Kit has been duplicated.
- 9) Consolidate the new EVA kit to the Kerbal's inventory.
- 10) Repeat steps 5-9 to *DOUBLE* the amount EVA science kits until the inventory is full (might take a little shuffling around to max out with 4 in each inventory slot).

Note that this duplication goes past the weight limit set inside the VAB when loading the inventory.

Do these same steps but using an MK3 Pod for more storage, and Any other cargo item in place of the EVA Science Kit to duplicate (probably) any cargo part.

History

#1 - 10/25/2021 04:29 PM - gotmachine

Confirmed

See <https://bugs.kerbalspaceprogram.com/issues/28569>

Files

20211011170752_1.jpg	449 KB	10/12/2021	trompelamort
20211011172713_1.jpg	406 KB	10/12/2021	trompelamort
20211011173217_1.jpg	455 KB	10/12/2021	trompelamort