Kerbal Space Program - Bug #28297

Waypoints aren't visible in the Navball

07/15/2021 10:45 PM - dotoh

Status:	New		**Start date:**	07/15/2021
Severity:	Low		**% Done:**	0%
Assignee:				
Category:	KerbNet			
Target version:				
Version:	1.12.0		**Language:**	English (US), Español (Spanish)
Platform:	Windows		**Mod Related:**	No
Expansion:	Breaking Ground, Core Game, Making History			

Description

Waypoints used to show in the navball once navigation to them was activated

Waypoints aren't visible in the navball any more

Steps to reproduce:
1- Set a waypoint from the kerbnet window of your favorite probe.
2- Go to map view, right click the waypoint and select "activate navigation"
3- Nothing happens. The waypoint doesn't show up in the navball, so no "navigation" to it can be done