

Kerbal Space Program - Bug #28271

Game crashes when cheating to orbit

07/13/2021 01:11 PM - rafaeldominiquini

Status:	New	Start date:	07/13/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Application		
Target version:			
Version:	1.12.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

I was testing some vessels in a newly created Sandbox game and used the cheat menu to achieve orbit (90 inclination) and the game crashes.
With 0 inclinations it works!

History

#1 - 07/13/2021 09:17 PM - MarlusKeep

I tested here multiple times and works normally for me with 0 15 30 45 60 75 and 90 inclination.
Mod related? Some craft peculiarity related?

#2 - 07/13/2021 11:02 PM - rafaeldominiquini

I removed every mod before posting this bug here.
I was testing on a Stock vessel.
I ended up using HyperEdit to test ships in orbit.

I'll try again later...

- I tested again and keeps crashing! In addition to 90, I only tested 89...
- For 0 inclination, it works!

Thanks.

#3 - 07/13/2021 11:09 PM - rafaeldominiquini

- File KSP.log added

- File Player.log added

rafaeldominiquini wrote:

I removed every mod before posting this bug here.
I was testing on a Stock vessel.
I ended up using HyperEdit to test ships in orbit.

I'll try again later...

- I tested again and keeps crashing! In addition to 90, I only tested 89...
- For 0 inclination, it works!

Thanks.

Files

KSP.log	652 KB	07/13/2021	rafaeldominiquini
Player.log	1.12 MB	07/13/2021	rafaeldominiquini
Error.log	36 KB	07/13/2021	rafaeldominiquini
crash.dmp	1.05 MB	07/13/2021	rafaeldominiquini

KSP.log	641 KB	07/13/2021	rafaeldominiquini
Player.log	1.1 MB	07/13/2021	rafaeldominiquini