

## Kerbal Space Program - Bug #28253

### Engine sound not working on water

07/10/2021 11:45 PM - rafaeldominiquini

|                        |  |                     |              |
|------------------------|--|---------------------|--------------|
| <b>Status:</b>         | New  | <b>Start date:</b>  | 07/10/2021   |
| <b>Severity:</b>       | Low  | <b>% Done:</b>      | 0%           |
| <b>Assignee:</b>       |  |                     |              |
| <b>Category:</b>       | Sound FX                                   |                     |              |
| <b>Target version:</b> |  |                     |              |
| <b>Version:</b>        | 1.12.0                                     | <b>Language:</b>    | English (US) |
| <b>Platform:</b>       | Windows                                    | <b>Mod Related:</b> | No           |
| <b>Expansion:</b>      | Breaking Ground, Core Game, Making History |                     |              |

#### Description

If I splash down my plane with the engines J-20 "Juno" Basic Jet Engine, the sound of the engines disappear and I only listen the water sounds (sometimes I listen to the engines if I stop moving and the water sound gets lower).  
The engines still working. I was able to take off again!