

## Kerbal Space Program - Bug #28189

### Toggle buttons in Track Station

07/05/2021 02:37 AM - rafaeldominiquini

<b>Status:</b>	New	<b>Start date:</b>	07/05/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Tracking Station		
<b>Target version:</b>			
<b>Version:</b>	1.12.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		

#### Description

In Track Station, the buttons to toggle Waypoints and Proposed Orbits don't seem to work right!  
About the Waypoint, the button makes no difference, all Waypoints are still visible!  
As for the orbits button, some disappear from the map, but others don't!

#### History

#1 - 07/05/2021 12:55 PM - Anth12

Have you got a screenshot of the toggle that related to Waypoints and the Proposed orbits?

I know I can turn off and on craft types at the top of the screen but have no idea what you mean by toggles related to waypoints