

Kerbal Space Program - Bug #28179

Rover keeps being reassigned as lander

07/03/2021 02:11 PM - jackmcslay

Status:	New	Start date:	07/03/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Controls and UI		
Target version:			
Version:	1.12.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

- Create a rover based on a MK2 lander can
- Attach a command chair and a RC-001S unit
- Get a kerbal on the command chair

The craft will be reassigned as lander regardless of how you configure the craft naming on any of the command modules

History

#1 - 07/03/2021 02:17 PM - jackmcslay

Correction: I meant to say that the craft gets reassigned regardless of whether any of the modules say it's a rover. Apparently it only happens if you previously set the craft as a rover, but any other designation stays