

## Kerbal Space Program - Bug #28115

### Probe Core Parts Turning Invisible in VAB

06/30/2021 01:54 AM - trident

<b>Status:</b>	New	<b>Start date:</b>	06/30/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Parts		
<b>Target version:</b>			
<b>Version:</b>	1.12.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		

#### Description

I noticed a bug that causes probe cores to turn invisible in the VAB when hovering over the right click menu under the right conditions. The probe core has to be the first part placed starting from an empty VAB and it has to be the only part placed. So if you were to place another part on top of the original probe core and hover over the right click menu for it, it will not turn invisible. Even if you were to delete the second part leaving only the probe core, the bug won't manifest. However if you were to delete all parts then place the probe core again by itself the bug will manifest. It's a very minor bug and doesn't seem to interfere with anything.

Here's a video of the bug: [https://drive.google.com/drive/folders/1oH7wdHs41HUIF99ZXBapraSz\\_dxJtTPy?usp=sharing](https://drive.google.com/drive/folders/1oH7wdHs41HUIF99ZXBapraSz_dxJtTPy?usp=sharing)

Mods Installed(All with CKAN):

- Craft Manager
- Kerbal Engineer Redux
- Kerbal Hacks: Animated Station Screens
- Kerbal Joint Reinforcement Continued
- KSP Achievements
- KXAPI
- Milkyway Skybox - SpaceEngine
- TextureReplacer

#### History

#1 - 07/09/2021 03:43 PM - Manwith\_NoName

This is a duplicate of report number [#28052](#)