

Kerbal Space Program - Bug #2805

"Total system RAM" repeating in log file

07/19/2014 10:39 AM - jakkarth

Status:	Closed	Start date:	07/19/2014
Severity:	Very Low	% Done:	100%
Assignee:			
Category:	Application		
Target version:			
Version:	0.24	Language:	English (US)
Platform:	Linux	Mod Related:	No
Expansion:			

Description

In the Player.log on my 0.24 64-bit Linux install, I see the line:

```
Total system RAM: 32107 MiB
```

repeated over and over. I can see it making sense to check it once, but repeatedly doesn't make any sense. I can't add more total system RAM while the game is running. This doesn't appear to affect the gameplay at all, but it does fill up the log faster than it otherwise would, and whatever code is checking the RAM size probably shouldn't be doing so while the game is running, so it could indicate a bug.

The only bug in 0.24 I've found to mention, great work guys!

History

#1 - 07/17/2016 09:26 AM - TriggerAu

- Status changed from New to Needs Clarification

#2 - 08/09/2016 10:56 AM - TriggerAu

- Status changed from Needs Clarification to Closed

- % Done changed from 0 to 100

Closing this report out for now. If you find it is still occurring in the latest version of KSP please open a new report (and this one can be linked to it.) For best results, the wiki contains really useful info for when creating a report <http://bugs.kerbalspaceprogram.com/projects/ksp/wiki>.

You can also ask questions about the bug cleanup in the forum here:

<http://forum.kerbalspaceprogram.com/index.php?/topic/143980-time-to-clean-up-the-bug-tracker/> and tag @TriggerAu to get my attention