

## Kerbal Space Program - Bug #28046

### can't open buildings or exit the game

06/25/2021 08:41 PM - AXELB

<b>Status:</b>	New	<b>Start date:</b>	06/25/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Buildings		
<b>Target version:</b>			
<b>Version:</b>	1.12.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

#### Description

Hi i got this issue that doesn't allow me to enter some buildings or exit the game. I've tried some methods that i saw like clicking on f12 and clear input locks or going back in a different save but it doesn't work. It happens since i've download the new update (1.12). Can someone please help me because i dont know what to do.

#### History

##### #1 - 06/27/2021 12:17 AM - tswett

I'm guessing this is the same bug as [#28070](#) (also [#28035](#) and [#28041](#)). Try turning off the "Tidy up debris cluttering KSC" option. Does that fix the problem for you?

##### #2 - 06/27/2021 10:38 AM - AXELB

Thank you so much it worked!