Kerbal Space Program - Feedback #27556

RCS thrust limiters cannot be assigned to custom axis

04/20/2021 09:08 AM - eekee

Status:	New		
Severity:	Low		
Assignee:			
Category:	Action Groups		
Target version:			
Version:	1.11.1	**Language:**	English (US)
Platform:	Windows	**Mod Related:**	No
Expansion:	Breaking Ground, Core Game		

Description

As shown in the screenshots, there is no option to assign the thrust limiter of vernor engines to a custom axis. This also applies to all other thrusters.

I have some uses for this, none of which are really critical, but would make my gameplay more comfortable. It just seems like a strange omission, especially when the SAS seems to throttle vernor engines down to some extent.

My uses:

- Precision docking when building space stations
- Precision vector alignment so the ship doesn't drift too far during EVA construction
- Precision manouvering where this cannot be achieved by thrust-limiting the engine

Version is given by the launcher as "3077". I think that corresponds to 1.11.1, but I'm not sure.

History

#1 - 04/22/2021 12:21 AM - eekee

I feel a bit foolish now. I loaded up another ship the same size as OrbiTank (the orange one pictured), and found I'd already fitted a second set of much smaller thrusters. I added an action group to toggle the thrusters between large & small, & was good to go. (Great start for my first bug report here: it looks entirely unnecessary.)

Files

screenshot7417.png	9.41 MB	04/20/2021	eekee
screenshot7416.png	6.7 MB	04/20/2021	eekee
thruster axis check.craft	12.4 KB	04/20/2021	eekee