Kerbal Space Program - Bug #27466

Inventory window stuck on screen

03/30/2021 09:10 AM - Url260

Status:	New	**Start date:**	03/30/2021
Severity:	Low	**% Done:**	0%
Assignee:			
Category:	UI		
Target version:			
Version:	Xbox One - Enhanced Edition 2021-01-14 Patch 14	**Language:**	English (US)
Platform:	XBoxOne	**Mod Related:**	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

When selecting a experiment device in the cargo bay, the pop up into window gets stuck and cannot be closed. The window stay on the screen even after reloading the game, exiting to the main menu.

History

#1 - 03/30/2021 05:03 PM - Deepspeed

Something similar happened to me on PC when trying to set up a deployed sci base on a moon. I had to close the entire game and restart it to get rid of the phantom menu.

I also had issues at the same time with inventory items being stuck in icon mode instead of showing the actual piece once I grabbed them to place them on the ground, but I've only seen this once.

Files

B787A53B-1CD9-49AE-953C-93AA99C612E9.jpeg	675 KB	03/30/2021	Url260