

Kerbal Space Program - Bug #27398

Docking port/Grabbing unit action groups not working

03/16/2021 12:01 AM - Pegasus

Status:	New	Start date:	03/16/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Action Groups		
Target version:			
Version:	Xbox One - Enhanced Edition 2021-01-14 Patch 14	Language:	English (US)
Platform:	XBoxOne	Mod Related:	No
Expansion:	Core Game		

Description

- "Undock Node" for docking ports doesn't work and must be activated manually through the menu.
- "Release Grapple" and "Decouple Node" for the grabbing units don't work and must be activated manually through the menu.