

Kerbal Space Program - Bug #27334

IVA positioning doesn't take vessel flexing into account

02/26/2021 10:43 AM - pizzaoverhead

Status:	New	Start date:	02/26/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	IVA		
Target version:			
Version:	1.11.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

IVAs are positioned relative to the root part rather than the IVA's part. This results in the IVAs bouncing and sometimes drifting outside of their part when the vessel's joints flex between IVA parts and the root part.

Files

IVA_bend.png	1.18 MB	02/26/2021	pizzaoverhead
IVA_bounce.mp4	374 KB	02/26/2021	pizzaoverhead