

Kerbal Space Program - Bug #27305

Game crashing when attaching specific module.

02/19/2021 10:51 PM - ingmarisnt

Status:	New	Start date:	02/19/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Editor		
Target version:			
Version:	1.11.1	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

It's a pretty specific problem, so I'll just show a video to demonstrate it:

I have recreated it 3-4 times, so I know that it is not a fluke.

History

#1 - 02/20/2021 05:57 AM - Anth12

Interesting. I cant reproduce this.

Have you got the craft file?

Files

bug_Trim.mp4	4.86 MB	02/19/2021	ingmarisnt
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