

## Kerbal Space Program - Bug #27246

### Taking parts out of the inventory are coming out at weird angles causing issues with part placement on crafts (Planet Surface)

02/10/2021 09:04 AM - Anth12

<b>Status:</b>	New	<b>Start date:</b>	02/10/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Editor		
<b>Target version:</b>			
<b>Version:</b>	1.11.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

#### Description

GOG KSP 1.11.1 (No DLCs, no Mods)

<https://youtu.be/ZrUWMrrV3Ak>

1.11.0 Had the part come out at a perpendicular angle to the ground in a certain direction every time so if I positioned my craft to 90 degrees it would be fine

1.11.1 Shows the changing of the angle parts come out of the inventory.

AngleBugQS.sfs for testing

#### Files

AngleBugQS.sfs	138 KB	02/10/2021	Anth12
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