

Kerbal Space Program - Bug #27219

The button in editor for cargo management has its hover and pressed images switched

02/03/2021 07:16 PM - Gapone

<b>Status:</b>	New	<b>Start date:</b>	02/03/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	UI		
<b>Target version:</b>			
<b>Version:</b>	1.11.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground, Core Game, Making History		
<b>Description</b>			
When i hover the mouse over the button for the cargo tab it appears darkened similiar to what other buttons in the same place look like when pressed. When i press the button, it looks like the other buttons when i hover over them.			