

## Kerbal Space Program - Feedback #27213

### Crew report and science storage have weird logic.

02/02/2021 03:40 AM - jukkamuhonen@hotmail.com

<b>Status:</b>	New		
<b>Severity:</b>	Low		
<b>Assignee:</b>			
<b>Category:</b>	Science		
<b>Target version:</b>			
<b>Version:</b>	1.11.1	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

#### Description

First you take crew report.

You can't take another because it will overwrite your crew report.

But if you EVA you can take crew report out of pod, then put it back in and then you can take another crew report.

Why have to go outside of pod to store something inside if it already were inside of it?

#### History

#1 - 02/02/2021 01:25 PM - kamine

If your kerbal building level is low, you cannot EVA otherwise than on kerbin. This is a constraint on career mode.