

## Kerbal Space Program - Bug #27170

### Pistons attachment points are loose and unstable under heavy pressure.

01/29/2021 02:30 PM - jukkamuhonen@hotmail.com

<b>Status:</b>	New	<b>Start date:</b>	01/29/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Physics		
<b>Target version:</b>			
<b>Version:</b>	1.11.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Breaking Ground		

#### Description

Both ends moves weirdly as they are not welded.

This might lead to some kraken issues, and overallly this is unrealistic, part moving that much should allready be broken.

At this video piston has pressure of 700kn, pistons motors are capable of lifting 800kn.

[https://youtu.be/cn\\_1m8Yln7Q](https://youtu.be/cn_1m8Yln7Q)

#### History

#1 - 01/29/2021 04:31 PM - jukkamuhonen@hotmail.com

[https://youtu.be/cn\\_1m8Yln7Q](https://youtu.be/cn_1m8Yln7Q)

#2 - 04/02/2021 02:52 AM - Anth12

Probably not so bad if the root part is underneath. Looks like the root part is above?