

Kerbal Space Program - Feedback #27158

Adaptive graphical settings?

01/28/2021 05:26 PM - jukkamuhonen@hotmail.com

Status:	New		
Severity:	Low		
Assignee:			
Category:	Graphics		
Target version:			
Version:	1.11.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Core Game		

Description

Game should adapt on rendering accurate automatically when detect lowered fps/ships with huge amount of parts. And not render everything excellent when pc dies.