

## Kerbal Space Program - Bug #27129

**Mission doesn't count ship as new if it has been docked and undocked to another pre-mission ship.**

01/23/2021 12:28 PM - jukkamuhonen@hotmail.com

<b>Status:</b>	New	<b>Start date:</b>	01/23/2021
<b>Severity:</b>	Low	<b>% Done:</b>	0%
<b>Assignee:</b>			
<b>Category:</b>	Mission		
<b>Target version:</b>			
<b>Version:</b>	1.11.0	<b>Language:</b>	English (US)
<b>Platform:</b>	Windows	<b>Mod Related:</b>	No
<b>Expansion:</b>	Core Game		

### Description

Docking new rocket to old makes kerbal think Rocket is pre-mission made for good, undocking doesn't change it. This is quite bad when you have planned to refuel on anciend mining site before final destination.

### History

#1 - 01/23/2021 01:25 PM - jukkamuhonen@hotmail.com

This was not bug, had to remove all parts which i added on eva.