

Kerbal Space Program - Bug #27082

All hatches are obstructed

01/19/2021 04:37 PM - zebasxx

Status:	New	Start date:	01/19/2021
Severity:	Low	% Done:	0%
Assignee:			
Category:	Bug Tracker		
Target version:			
Version:	1.11.0	Language:	English (US)
Platform:	Windows	Mod Related:	No
Expansion:	Breaking Ground, Core Game, Making History		

Description

It happens very often when Kerbals cannot exit the hatch while displaying the error: "all hatches are obstructed" and when there are no obstructions at all.

History

#1 - 01/20/2021 05:04 PM - goufalite

Same, but I have a workaround for this : you can still click on the hatch itself to EVA the kerbals (but you won't see their speciality though)

#2 - 01/21/2021 11:51 PM - Dunbaratu

zebasxx wrote:

It happens very often when Kerbals cannot exit the hatch while displaying the error: "all hatches are obstructed" and when there are no obstructions at all.

zebasxx, question: Do you have any of the Breaking Ground scanner arms on the vessel? I was just curious because of issue [#26938](#)

#3 - 01/22/2021 01:37 AM - jukkamuhonen@hotmail.com

This happened for me when i actually had something on front of hatch, i EVA removed that thing but it still says hatch obstructed.

Files

BuenaPipa.zip	504 KB	01/19/2021	zebasxx
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